

Bronze Arts Award exemplary offer at Sidney Cooper Gallery

Part A: Explore the Arts as a participant

This section encourages young people to show how they have **developed** their **interest, knowledge** and **skills** in a **creative arts activity** through **active participation**.

SCG Offer: Select and take part in one of our artist-led workshops, or participatory activities linked to exhibitions throughout the year, i.e. Slow Art Day on Saturday April 9th 2016 – linked to The Jerwood Drawing Prize.

Do - before: Before you have either visited or attended one of our workshops and exhibitions, you could make some notes, carry out research about the Sidney Cooper Gallery, make some drawings or photograph the gallery. You could also collect any leaflets or flyers about the workshop and exhibitions that you visit. You will need to evidence this taking part process by taking photos, making a film or audio recording. Or, add some information or work from the workshop or gallery visit.

Record (during) and Reflect (after): Draw, photograph, video or write down what you did and how your skills have improved. How did taking part in the arts activity make you feel and why? What has it made you want to do next or to find out? Why not get someone to interview you and record this as evidence? Write a summary of what you have learned and improved on (written or recorded – pictorially with annotation). This should include: What you learned, enjoyed and got better at. Also say what you found difficult and what you think you can improve on – especially what you might like to have a go at in the future.

Part B: Explore the arts as an audience member

This section encourages young people to **go to** at least **one arts event**. As an **audience member** they **reflect on** whether they enjoyed it, the **quality** of the event and the **art form involved**. Then, they share their views with others and evidence this.

SCG Offer: Visit one of our exhibitions throughout the year, join in on a guided tour, and come to one of the artist talks or Private Views.

Do – Experience an art event: Select and attend one of our many art events. These could range from: a gallery visit/ a guided tour/ attending an artist's talk/taking part in a creative workshop/attending a Private View etc.

Collect - during – take photos, keep your ticket, pick up a programme, Private View invitation or leaflet from the event as proof that you attended.

Reflect - after: Write a personal reflection of the creative impact from being an audience member at the event has had on you. This can be done in a number of ways: you could bullet point some notes, draw pictures to demonstrate, write a blog or a review of the event. Your reflection should include the following: what you liked or disliked, how being an audience member/spectator made you feel, how it differed from your expectations, would you recommend it to others or not?

Share – communicate your reflections and thoughts with others: Share your thoughts in a group or on a 1-1 basis. Keep any evidence of this – audio or their comments they make to you. Or, you could share your reflections as part of a school assembly/class discussion.

Part C: Arts Inspiration

This section encourages young people to use **simple research methods** to **find out** about **an artist or crafts person** they **admire** and **communicate** what they have learnt.

SCG Offer: We have a number of artists' work on display in exhibitions and there are a number of artist workshops and talks held over the year. We also have information about artists' work on display in our free learning packs. These could be used as a starting point, or focus of your research.

Research: Carry out research about an artist or crafts person that you admire or interests you. This artist does **not** have to be well known or living at the current time. It could be someone you know, but your research must be about their art practice. However, it cannot be a fictional character, i.e. Mickey Mouse.

Record and share your research: Choose to share your research in any of the following ways: note form, collage, video, annotated photographs, audio recording, artwork record, post-its or even as a PowerPoint presentation. Your research should include: what you have found out about the artist, why you chose them and what you have learnt from this research.

Vocabulary:

Admire – to respect someone or hold them in high regard (to look up to them).

Part D: Arts Skills Share

This section encourages young people to **share skills** they have enjoyed and achieved through taking part in an arts activity.

SCG Offer: Take part in one of our many artist led workshops or try some of the art activities outlined in our Learning packs to learn new skills to share with others.

Plan – Description of shared skills actions: Write or draw a step-by-step plan of how you plan to share your skill with others. Write down what resources and support you will need, who you will share this new skill with and how you aim to reflect on your delivery.

Do – Pass on your new skills to others: Teach the skill to others (1 or more) – either on your own or with the support of another arts practitioner.

Record - during: Ask someone to video the skills sharing event or take photos for you. You could also use the artwork produced, any programmes or newsletters or blogs that you made of the event.

Reflect - after: Write a reflection of what you have learned about your teaching skill (written or recorded – pictorially with annotation). This should include: How did it go, what you learned, enjoyed and got better at. Also say what you found difficult and what you think you might do differently next time. Try to get the other person's review of your teaching the activity.

N. B. Use this guidance in addition to your Arts Award Adviser Toolkit